<u>EAST GRANBY /GRANBY LITTLE LEAGUE (EGGLL)</u> <u>BY-LAWS – CALENDAR YEAR 2023</u>

East Granby, Connecticut Granby, Connecticut League ID No.: 2070604 Revised: October 17, 2022

<u>CALENDAR YEAR 2023 – LOCAL RULES, GROUND RULES AND/OR</u> <u>BY-LAWS FOR EAST GRANBY/GRANBY LITTLE LEAGUE</u>

Pursuant to Article VIII, Section 3 of the East Granby/Granby Little League Constitution, the President of East Granby/Granby Little League (EGGLL), William Hallam, presented for approval the following Local Rules, Ground Rules and/or By-laws to the East Granby/Granby Little League Executive Board. On October 10, 2022, the Executive ratified the following By-Laws for the Calendar year 2023 season.

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I. DEFINITIONS

1. Timelines

a. Pre-Season

i. The period of time from initial player registration to the first Regular Season game in a given division.

b. Regular Season

i. The period of time from the first game in a given division to the last scheduled Regular Season game in a given division.

c. Post-Season

i. The period of time from the last scheduled Regular Season game in a given division until the last game of that division's end-of-season tournament, if applicable.

2. Playing Seasons

a. Spring

i. The period of time extending from open tryouts through the end of Regular Season or Post-Season play; typically runs January 15 through June 15.

b. Districts

i. The period of time commencing with the announcement during the Spring season of Tournament Team (District) rosters and extending until all tournament teams are eliminated from tournament play; typically from June 15 through the end of August.

c. Summer

i. The period of time beginning with the end of the Spring Season extending until the beginning of the Fall Season; typically from June 15 through the end of August.

d. Fall

i. The period of time beginning with the end of the Summer Season until the weather becomes unmanageable; typically from the middle of August through middle of November.

3. Registration

a. Registration Period

i. The period of time from the opening of player Registration for a given season to the closing of late Registration for that playing season. The Registration Period shall be established by the Executive Board prior to the opening of the Registration Period for each playing season. The regular Registration period for the 2023 season will begin approximately on January 3, 2023, and last until approximately February 28, 2023. The late registration period for the 2023 season will commence approximately on March 1, 2023, and last until March 12, 2023, at which point registration will be closed. No player will be allowed to registration after the close of the late registration period absent extenuating circumstances and such registration must be approved by the EGGLL President. **NOTE:** The Executive Board, may at its discretion for any given playing season, establish different Registration Periods for League divisions based on League demographics, expected enrollment, or other criteria. 1. On-time Registration

A player registration completed during the registration period for a given playing season. All players completing an On-Time Registration are guaranteed a team assignment for that playing season.

2. Late Registration

A player registration completed during the late registration period for a given playing season. All players completing on On-Time Registration are guaranteed a team assignment for that playing season.

4. Assessments

a. An evaluation conducted by the EGGLL (or its designees) to determine the skill level of each Player who wishes to be considered for a draft division.

NOTE: No players, under any circumstances, shall be involuntarily dropped or dismissed from the EGGLL as the result of any such assessment or evaluation.

b. The evaluation shall consist of objective and subjective components, to be scored and recorded by EGGLL volunteers and, whenever possible, outside observers. While standards may be adjusted depending on available facilities and volunteers and outside observers, the following illustrates typical evaluation criteria:

- i. Batting
 - A. Contact

i. Objective evaluation of the players frequency of contact with the baseball

B. Mechanics

i. Subjective evaluation of fundamental mechanics of hitting

- ii. Fielding, Grounders
 - A. Success
 - i. Objective evaluation of ability to field ground balls cleanly
 - B. Mechanics
 - i. Subjective evaluation of fundamental mechanics of fielding ground balls
- iii. Fielding, Fly Balls
 - A. Success
 - i. Objective evaluation of ability to field fly balls cleanly
 - B. Mechanics
 - i. Subjective evaluation of fundamental mechanics of fielding fly balls
- iv. Throwing
 - A. Accuracy
 - i. Objective evaluation of ability to hit a target
 - **B.** Mechanics

i. Subjective evaluation of fundamental mechanics of throwing, including transition from fielding ground balls to throwing.

C. Arm Strength/Velocity

i. Subjective evaluation of how hard a player throws

v. Pitching (optional)

A. Accuracy

i. Baseball -- Objective evaluation of ability to hit the strike zone from 46' (Junior League: 60' 6")

ii. Softball – Objective evaluation of ability to strike zone from

35' for Minors, 40' for Majors, and 43' for Juniors.

B. Mechanics

i. Subjective evaluation of fundamental mechanics of pitching C. Arm Strength/ Velocity

i. Subjective evaluation of how hard a player throws

8. Division Groups

a. Little Sluggers/Pre-T-Ball (Instructional Level)

i. Introduces players to the game of baseball.

ii. Players generally hit only from a tee. All baseballs used are softer T-ball type baseballs or Wiffle type balls.

iii. Player, coach, and parent involvement is high.

iv. No assessments.

v. Placement based solely on age and experience at the discretion of the Baseball and/or Softball Player Agent. Personal requests (place with my friend, etc.) may be considered at the discretion of the Player Agent.

vi. Limited to players league ages 3-5.

vii. This division will be co-ed, unless the Executive Board decides otherwise.

b. T-Ball Division (Instructional Level)

i. Introduces players to the game of baseball.

ii. Youngest players generally hit only from a tee while older players may learn to hit a coach-pitched baseball. All baseballs used are softer T-ball type baseballs.

iii. Player, coach, and parent involvement is high.

iv. There will be no assessments at the T-ball division.

v. Placement based solely on age and experience at the discretion of the Player Agent. Personal requests (place with my friend, etc.) may be considered at the discretion of the Player Agent.

vi. Limited to players league ages 4-7.

vii. This division will be co-ed, unless the Executive Board decides otherwise.

c. Farm Division (Instructional Level)

i. Emphasis on player skill development and the introduction of additional game elements (base running, fielding, batting from coach pitch, etc.) as players age.

ii. Non-Competitive developmental division.

iii. There will be no assessments or player draft at the Farm division.

iv. Limited to players league ages 5-8.

d. AA Division (Instructional Level)

i. Emphasis on player skill development and the introduction of additional game elements (pitching, stealing, catching, etc.) as players age.

ii. The AA division will be maintained as an instructional level, but coaches

should begin to stress the competitive components of the game.

iii. The Player Agents for Baseball and Softball should see to it that the teams are constructed as balanced (from a talent perspective) as possible and an assessment is used for this purpose.

iv. Scores and standings shall not be kept at the AA division. There will be no playoffs at the AA division.

v. At the discretion of the Player Agent and Vice President of Baseball and approval from the EGGLL President, there can be a player draft at the AA division for Baseball, but it shall not be mandatory.

vi. At the discretion of the Player Agent and Vice President of Softball and approval from the EGGLL President, there can be a player draft at the AA division for Softball, but it shall not be mandatory.

v. Limited to players league ages 6-9.

e. AAA Division (Competitive Level)

i. Emphasis on player skill development and the introduction of additional game elements (bunting, advancing on passed ball/wild pitch, etc.) as players age.

ii. Competitive (tryouts, player draft, standings, playoffs).

iii. Limited to players league ages 8-11.

iv. Vice President of Baseball shall make all attempts to host a playoff for Baseball when feasible.

v. Vice President of Softball shall make all attempts to host a playoff for Softball when feasible.

v. Unless otherwise impracticable, a player draft shall be held for the selection of teams.

vi. Final selection of Baseball teams is subject to the discretion of the Player Agent and the Vice President of Baseball and subject to approval by the EGGLL President.

vii. Final selection Softball teams is subject to the discretion of the Player Agent and Vice President of Softball and subject to approval by the EGGLL President.

vii. Players at the AAA division, who have met the minimum play requirements set forth by Little League International, shall be eligible for District tournament play.

f. Majors Division (Competitive Level)

i. Emphasis on player skill development and the introduction of additional game elements (full Little League rules including dropped third strike, increased strategic play, etc.) as players age.

ii. Competitive (assessments, player draft, standings, playoffs).

iii. Limited to players league ages 10-12.

iv. Unless otherwise impracticable, a player draft shall be held at the AAA division for the selection of teams.

v. Final selection of Baseball teams is subject to the discretion of the Player Agent and the Vice President of Baseball and subject to approval by the EGGLL President.

iv. Final selection of Softball teams is subject to the discretion of the Player

Agent and Vice President of Softball and subject to approval by the EGGLL President.

vii. Players at the Majors division, who have met the minimum play requirements set forth by Little League International, shall be eligible for District tournament play.

vii. Vice Presidents of Baseball and Softball shall make all attempts to host a playoff at this level when feasible.

g. Juniors Division (Competitive Level)

i. Emphasis on player skill development and the introduction of additional game elements (leading, stealing and associated pitching rules, full sized field, etc.) as players age.

ii. At the discretion of the Baseball Player Agent and Vice President of Baseball and approval from the EGGLL President, there can be try-outs as well as a player draft for Baseball teams.

iii. At the discretion of the Softball Player Agent and Vice President of Softball and approval from the EGGLL President, there can. Be try-outs as well as a player draft for Softball teams.

iv. Competitive (tryouts, player draft, standings, playoffs).

v. Limited to players league ages 13-15.

vi. The Vice President of Baseball along with the Juniors Coordinator shall located an appropriate league for Juniors Baseball play.

vii. The Vice President of Softball along with the Juniors Coordinator shall located an appropriate league for Juniors Softball play.

vii. Players at the Juniors division, who have met the minimum play requirements set forth by Little League International, shall be eligible for District tournament play.

g. In-House Softball (Instructional Level)

i. For the 2023 Spring season, EGGLL will combine the Farm and AA softball divisions to create an In-House format to develop skills, interest, and knowledge of the game.

II. GENERAL LEAGUE POLICIES AND PROCEDURES

1. Payment

a. On-time registrations must be paid during the open registration period unless an exception is allowed by the EGGLL President.

b. Any registration during the late registration period is subject to any late fee established by the Executive Board.

c. The Executive Board shall make any payment accommodations that are determined to be in the best interests of the EGGLL.

d. At the discretion of the Executive Board, the EGGLL shall offer financial aid for player registration to players who apply, and qualify for such aid.

2. Refunds

a. Full refund of registration fee -- On or before the end of on-time registration

b. Registration fee minus \$50 late fee -- During the late registration period.

c. 50% of Registration fee -- After the close of registration but on or before one (1) week prior to the selection of teams.

d. No refund -- After teams are selected.

NOTE: The Executive Board reserves the right to make any exceptions it deems appropriate to the rules established in section (a) through section (d).

3. Insurance Deductible Reimbursement

a. Upon the submission of a claim under the EGGLL's insurance policy, the player, injured during any officially sanctioned EGGLL event (or his or her parents) can petition the EGGLL for reimbursement of the Little League Accident Insurance deductible up to the full amount of the \$50, upon presentation of sufficient documentation to the EGGLL Safety Officer and Treasurer.

4. Unscheduled Practices and Events

a. Only those practices and other events officially sanctioned by the EGGLL, and scheduled by the Scheduler shall be covered by the EGGLLL and Little League insurance.

b. The League scheduler shall be responsible for the official coordination and scheduling of all events through the League website and/or App; if an event is not scheduled

through the website, it does not exist for EGGLL and insurance purposes.

c. Managers, Coaches, and any other League Members shall not use the official EGGLL website and any associated App to communicate with Members about unofficial events.

5. Rescheduling Games, Practices, and Events

a. In the event that inclement weather, player availability, field blackout, or other just causes force the cancellation of EGGLL event(s), the Scheduler shall work with the affected Managers to reschedule those events as expeditiously and as fairly as possible.

b. To ensure that Little League objectives relating to mandatory games scheduled for District's qualification purposes are met, the priorities below shall be used to establish an order of precedence for rescheduling where availability of appropriate fields is an issue.

- i. Regular Season
 - A. Juniors Games (Softball)
 - B. Majors games
 - C. AAA games
 - D. AA games
 - E. Farm games
- ii. Districts Season
 - A. 11-12 Little League District scrimmages
 - B. 9-10 Little League District scrimmages
 - C. 11-12 Little League District practices
 - D. 9-10 Little League District practices

c. If a game or other event listed above would normally be cancelled, and a suitable field remains available with a lower-priority division event on it, the Scheduler will use his/her discretion in following the above established rules.

d. This process may be repeated at Scheduler's discretion to accommodate all teams displaced in this manner.

6. Youth Scholarship

a. The EGGLL shall make every effort to contribute to a scholarship of a youth(s) in a sum determined by the Executive Board.

b. Any scholarship offered shall be rendered payable at the conclusion of at a time best determined by the Executive Board.

- 7. EGGLL Member/Volunteer Sanctions
 - a. Members

i. Pursuant to Article III, Section 4 (a) of the EGGLL Constitution, the Executive Board shall have sole discretion and authority to remove any member from the league after written notice has been given to said member detailing the punishment imposed as well as the reason(s) for that punishment.

ii. The penalized member has a right to request an appeal before the Executive Board. Said appeal shall be heard by the Executive Board. The Executive Board shall either uphold the punishment or decide such alternative punishment.

b. Umpires

i. The Executive Board on the recommendation of the appropriate Umpire Coordinator and/or designees shall have sole discretion and authority to removal any person from the volunteer Umpire List.

8. Field Maintenance

a. Responsibilities

i. It shall be the responsibility of all members of the League to ensure that all fields allocated to and used by the League are properly cared for.

ii. All members of the League must abide by field closure decisions made by the Executive Board, East Granby Parks and Recreation, the Town of East Granby, Granby Parks and Recreation, the Town of Granby, or any other responsible authority. Failure to comply shall result in disciplinary action by EGGLL or other authorities.

iii. Issues with field conditions such as overgrown grass or weeds, standing water, insect infestations (bees, wasps, ants, ticks, etc.), needed repairs, or other unsafe playing conditions shall be reported to the Executive Board and/or the East Granby Parks and Recreation Board (in the case of a field located in East Granby), and/or Granby Parks and Recreation (in the case of a field located in Granby) as soon as possible after their occurrence.

iv. Missing or damaged field equipment should be reported in writing to the Executive Board as soon as possible.

b. Duties

i. The actual field maintenance activities required shall be coordinated between the Field Maintenance Coordinator, the East Granby Parks and Recreation Board, the East Granby Department of Public Works, and the Granby Department of Public Works and shall be communicated to all managers at the semi-annual Coaches Meeting prior to the start of a given season.

ii. The Manager of each team shall be responsible to ensure that all players, coaches, and parents adhere to all required field maintenance and upkeep duties.

c. Penalties

i. EGGLL reserves the right to ensure that proper maintenance of all playing fields is being adhered to. EGGLL reserves the right to discipline any member of

EGGLL who, after notice, fails to properly maintain EGGLL playing fields. ii. If any violation is determined to be deliberate, the Executive Board reserves the right to impose more severe penalties, including removal from the League. **NOTE:** As all fields located in East Granby and Granby and used by EGGLL are owned by organization(s) other than EGGLL, proper field maintenance and care is vital to continued access to these facilities. All League members, volunteers, and parents may be subject to the penalties for failure to comply with any League, school, or county policy.

9. Mandatory Play

a. Responsibilities

i. It shall be the responsibility of each manager to ensure that all players on his team meet mandatory play rules, including any mandatory play rules set forth in the Little League Official Rules and Regulation as well as any EGGLL rules established for that division.

ii. It shall be the responsibility of all members of EGGLL to report any known violations of mandatory play by the opponent in each game played to the Vice-President of Baseball or the Vice-President of Softball.

NOTE: If the violation is determined to be deliberate, the Executive Board reserves the right to impose more severe penalties, including removal from the EGGLL.

10. Concussion Awareness

a. Volunteers

i. Each adult volunteer, as defined by the EGGLL Constitution, shall complete a brief concussion awareness training program and provide certification of completion to the League Safety Officer. The certification expires at the conclusion of the fall season.

ii. Each returning Manager or Coach shall complete a brief concussion awareness training program every other year and provide certification of completion to the League Safety Office.

NOTE 1: The League requires this certification in order to comply with District 6 recommendations.

NOTE 2: Each team will be required to have one coach (either manager or assistant coach) who has completed the concussion training and has presented evidence of certification to the Safety Coordinator.

ii. The EGGLL may present evidence of a volunteer's certification to other parties upon official request, including, but not limited to, officers of Little League and its designated representatives, as well as Connecticut state officials.

b. Parents

i. EGGLL managers and coaches should encourage parents to become familiar with "Concussion Guidelines". Questions about the Concussion protocol should be referred to the Safety Officer.

11. Zero Tolerance Policy

a. EGGLL has adopted a "Zero Tolerance Policy" with regards to the conduct of managers, coaches, and players. Additionally, EGGLL will not tolerated any inappropriate and/or unsportsmanlike behavior exhibited by any volunteer associated with EGGLL. The EGGLL Board shall distribute the "Zero Tolerance Policy - Written Agreement" to all managers and coaches.

i. Managers and coaches – Every manager and coach shall read the Zero

Tolerance Policy – written agreement, sign the agreement and deliver the agreement to their team parent manager. The team parent managers shall deliver all agreements to the President or his/her designee.

ii. Parents and/or guardians shall read and discuss the zero-tolerance policy with their child prior to the start of the season.

NOTE: The EGGLL Board reserves the right to impose a rule at the start of the season requiring every player to sign a Zero Tolerance Policy – Written Agreement.

12. Uniforms

a. All Baseball players participating at the AA, AAA, Majors, and Juniors levels are required to wear a baseball uniform during game play. A uniform consists of: The team hat, the team jersey, baseball pants, and cleats.

b. All Softball players participating at the AA, AAA, Majors, and Juniors levels are required to wear a softball uniform during game play. A uniform consists of: The team jersey, softball pants, colored socks, and cleats.

c. Players participating at the T-Ball and Farm level are encouraged to wear their team jersey and team hat, along with baseball pants (or sweat pants) and cleats.

d. EGGLL will provide every Baseball player with a team hat and team jersey prior to the start of games. Baseball pants and cleats are not be provided to EGGLL players.

e. EGGLL will provide every Softball player at the AA, AAA, Majors, and Juniors levels with a team jersey and colored socks.

f. EGGLL will supplement the costs of uniforms for District tournament play after players have contributed to the costs of uniforms. The level of contribution from EGGLL will be determined by the President as soon as possible.

g. If a player shows up out of uniform, he or she will be allowed to participate in the game in the discretion of his or her manager.

13. Sponsors and Donations

a. EGGLL solicits sponsorship from area businesses to help offset registration fees and general operating costs as well as pay for capital expenditure projects.

b. The Sponsorship Coordinator is responsible for helping coordinate and track sponsorship activities.

c. Sponsors can choose from a range of options, including but not limited to: outfield signage, scoreboard signage, team sponsors, long-term sponsorship, and sponsorship specific capital improvement projects.

14. Managers

a. The Vice President of Baseball and Softball shall present to the Executive Board a list of all those individuals seeking the position of Manager

b. The Executive Board shall approve all Managers.

c. If a member of the Executive Board is seeking to be a Manager, then he or she may not vote for him or herself for that position, but may participate in all other aspects of the selections process, including but not limited to, voting for other team Managers at that level and participating in any discussions for the Executive Board with respect to the Manager selection process.

III. DIVISIONS AND PLACEMENT

1. Spring Season

NOTE 1: "League Age" for t-ball and baseball refers to the player's age as of August 31 of the

calendar year in which the season occurs (e.g., age on 8/31/2022 for the Spring 2022 season). **NOTE 2:** "League Age" for softball refers to the players age as of December 31 of the prior calendar year from which the season occurs (e.g. age on 12/31/21 for the Spring 2022 season).

a. Beginners Division Group

i. Little Sluggers

A. One (1) Manager and two (2) Coaches, and parental assistance with volunteer approval.

B. Open to players league age 4-7.

NOTE: Per Little League regulations, there are no exceptions to this age policy.

ii. T-Ball Division

A. One (1) Manager and two (2) Coaches, and parental assistance with volunteer approval.

B. Open to players league age 4-7.

NOTE: Per Little League regulations, there are no exceptions to this age policy.

iii. Farm Division

A. Coach-Pitch division.

B. Non-Competitive, used for player development and introduction of basics of the game.

C. Player should make him/herself available for player assessment.

D. One (1) Manager and three (3) Coaches.

E. Players league age 5-8 who are not drafted into the AA division are eligible to play in this division.

b. Minor League Division Group

i. AA

A. Player-Pitch division with optional rules for use of T or coach pitch at points during the game or season.

B. Mandatory assessments held.

C. One (1) Manager and two (2) Coaches.

D. Players league age 6-9 who are not drafted into the AAA division.

E. Opportunity for District Tournament play

ii. AAA

A. Competitive – final preparation for Majors-level play.

B. Option for End-of-season playoffs.

C. District Tournament play.

D. Mandatory tryouts held.

E. One (1) Manager and two (2) Coaches.

F. Players league age 9 who are drafted.

F. Players league ages 10-11 who request NOT to play Majors

G. Players league ages 10-11 who are not drafted into Majors division.

NOTE: Only players league ages 10-11 who were not drafted into the Majors division may be called up as replacement players to a Majors team.

H. Players league age 12 who waive their right to play Majors.

NOTE: A formal waiver must be filed with EGGLL by the player's parents. Players so waived may not pitch in AAA, nor be recalled to Majors.

c. Major League Division Group

i. Majors

- A. Highly competitive pinnacle of small diamond play.
- B. Option for end-of-season playoffs.
- C. District tournament play.
- D. Mandatory assessment evaluation.
- E. One (1) Manager and two (2) Coaches.

F. All players league ages 11-12 who have previously played in this division.

G. Players league age 10 who assessed as ready for Majors level play and are drafted.

H. Players league age 11 who assessed as ready for Majors level play and are drafted.

I. All players league age 12 who have not requested to play in the AAA division.

d. Junior League Division Group

i. Juniors

- A. Highly competitive introduction to big diamond play.
- B. Interleague play with neighboring leagues.
- C. District tournament play.
- D. One (1) Manager and two (2) Coaches.
- E. All players league ages 13-15.

2. Fall Season

NOTE 1: "League Age" for baseball refers to the player's age as of August 31 of the calendar year in which the season occurs (*e.g.*, age on 8/31/2022 for the Fall 2022 season)

NOTE 2: "League Age" for softball refers to the player's age as of December 31 of the prior calendar year in which the season occurs (e.g., age on 12/31/21 for the Fall 2022 season).

NOTE 3: No tryouts or player evaluations are held; placement is strictly based on age,

experience, and prior season manager assessment(s), when available.

NOTE 4: Since Fall enrollment tends to be smaller, the League, at its discretion, may combine some divisions to provide a better practice and playing experience.

a. Beginners Division Group

i. T-Ball

A. One (1) Manager and three (3) Coaches (or as many coaches as the Executive Board so allows).

B. All players league age 4-6.

NOTE: EGGLL will follow Little League International age regulations; there are no exceptions to this policy.

ii. Farm

A. Hybrid T-Ball/Coach-Pitch division.

B. One (1) Manager and three (3) Coaches (or as many coaches as the EGLL Board so allows).

C. Players league age 5-8

b. Minor League Division Group

i. AA Division

A. Hybrid Coach-Pitch/Player pitch division. (EGGLL Board reserves the right to determine the pitching requirements)

- B. One (1) Manager and three (3) Coaches.
- C. Players league age 6-9.
- ii. AAA Division
 - A. Player-Pitch division.
 - B. Competitive with possibility of end-of-season playoffs.
 - C. May involve interleague play depending on division size.
 - D. One (1) Manager and two (2) Coaches.
 - E. Players league age(s) 8-10.
- c. Major League Division Group
 - i. Majors Division
 - A. Player-Pitch Division
 - B. Competitive with possibility of end-of-season playoff.
 - C. May involve interleague play depending on division size.
 - D. One (1) Manager and two (2) Coaches.
 - E. Players league age 10-12.
 - ii. Juniors
 - A. Competitive with possibility of end-of-season playoffs.
 - B. Player-Pitch.
 - C. May involve interleague play depending on division size.
 - D. One (1) Manager and two (2) Coaches.
 - E. Players league age 12 with Player Agent approval.
 - F. All players league age 13-15.

IV. ROSTER SIZE

1. Unless specifically mandated by the *Little League Baseball Official Regulations and Playing Rules*, the Player Agents have sole discretion in determining roster sizes to best accommodate players and teams.

2. Divisions will be organized whenever possible with an even numbers of teams to best facilitate use of available resources.

3. Within the constraints of division makeup, player age, skill, and available and qualified Players and Managers, rosters shall generally consist of:

a. Spring Season

i. T-Ball: 6-12 Players.

ii. Farm: 10-13 Players.

v. AA: 10-13 Players.

vi. AAA: 10-13 Players.

- vii. Majors: 10-13 Players.
- viii. Juniors: 10-16 Players.
- b. Fall Season

i. The Vice President of Baseball and the Vice President Softball shall determine

team sizes that are appropriate for the level of play as well as the number of players signed up.

V. PLAYER SELECTION

1. Spring Season

a. Beginners Division Group

i. The Vice President of Baseball and the Vice President of Softball, along with the Player Agents, shall determine the makeup of all Baseball and Softball teams within each respective division in this group.

ii. The Vice Presidents of Baseball and Softball, along with the Player Agents, shall allocate players to each division and in then in turn to each team within that division based on the criteria defined above.

iii. Unless otherwise requested by their parents, all siblings that are eligible for the same Beginners division (*e.g.*, all in T-Ball, or all in Instructional, etc.) will be placed on the same team.

iv. At the Player Agents' discretion, all reasonable requests for specific coaches, teammates, or teams will be honored.

v. The President shall have ultimate decision-making power as to the player assignments and composition of all teams.

b. AA, AAA, Majors and Juniors

i. Eligibility

A. AA, AAA, Majors, and Juniors shall conduct a player selection draft to fill the roster of each team.

B. All players shall be released from any previous team prior to the draft, and shall be available for selection to any team within a division to which they have qualified via tryout and evaluation.

ii. Pre-selection of Coaches

A. A manager shall select coaches from the ranks of eligible parents of those players drafted or from other eligible adult members of the League.

B. Manager will not be allowed to pre-select any coaches prior to the draft.

iii. Options and Slotting

A. A manager and his or her coach shall always have the option NOT to select their own qualified child(ren) for that team.

NOTE: This option must be declared in writing to the Player Agent no later than two (2) days before the draft for that division.

B. If a manager or coach chooses not to exercise this option, then those player(s) shall be slotted into round(s) of the draft based on evaluation scores and at the discretion of the Player Agent.

iv. Sibling Options

A. Beginners Division Group

i. Upon parent request, two or more siblings may play on different teams within the same division. In this case, siblings shall be drafted as with any other player.

ii. Otherwise, siblings will be drafted as follows:

 Each player will be slotted into a draft round based on their tryout evaluation scores by the Player Agent.
After the first sibling is drafted, any of that player's eligible sibling(s) will automatically be assigned to the same team in the round slot(s) determined by the Player Agent.

NOTE: the first sibling MUST be taken no later than the round in which it is guaranteed that all sibling(s) can be taken by a single team.

B. AAA, Majors, and Juniors

i. When there are two or more siblings in the draft, and the first sibling is drafted, the manager shall automatically have the option to draft the other siblings as his next pick(s).

ii. If the manager does not immediately exercise this option, the other sibling(s) are immediately available to be drafted by any team within the division.

v. Order

A. All Division Groups

i. The selection order of the first round shall be determined at random by the Player Agent.

ii. The selection order shall then proceed in a serpentine fashion through the remaining rounds of the draft.

EXAMPLE: the last team selecting in the 1_{st} round shall be the first team selecting in the 2_{nd} round.

vi. Age-Based Roster Caps

A. Minor League Division Group (Farm, AA, and AAA)

i. The EGGLL Board expresses a strong preference on the following scenario: If a coach is selecting between two players of comparable ability and one of those players is a league age older than the other player, The Board prefers that the manager select that player with the older league age. This shall not be a requirement, only a strong preference.

B. Majors and Juniors

i. Juniors

A. No restrictions.

ii. Majors Division

- 1. All 12 year olds on the draft sheet must be drafted.
- 2. All Players who played at this division the previous year, must be drafted.

NOTE 1: The proceedings of each draft shall remain secret.

NOTE 2: The players selected and rosters established by the draft, including coach candidates, shall remain secret until released by the Player Agent.

2. Fall Season

a. All Division Groups

i. The Vice President of Baseball and the Vice President of Softball shall select the makeup of the teams within each respective division in the League. The Player Agents and/or the President shall approve all team composition decisions.

NOTE: Prospective manager input may be sought at the Player Agent's discretion.

ii. The Player Agent shall allocate players to each division and in then in turn to each team within that division based on the criteria defined above.

iii. At the Player Agent's discretion, all reasonable requests for specific coaches, teammates, or teams may be honored.

VI. ROSTER VACANCIES

- 1. Spring Season
 - a. Pre-season
 - i. Juniors

A. If a team loses a player to withdrawal for any reason, the manager shall select a replacement player from the waitlist at the Player Agent's discretion.

ii. Majors

A. If a team loses a player to withdrawal for any reason, the Player Agent will present the affected manager with a list of available players from the waitlist or the AAA division.

NOTE: Available players for Majors are restricted to those players league ages 10-11 who attended the Majors division player evaluation and have indicated a desire to play Majors.

B. The manager shall select a replacement player from the Player Agent's list.

C. The Player Agent shall contact the potential replacement player's parents for their consent to the player moving to the Majors division.

i. If **YES**, then the player is assigned to that Majors team.

ii. If **NO**, then the manager must select a new potential replacement from the list.

NOTE: Any AAA player denying call-up to the Majors division shall play the season in AAA and be removed from the Player Agent's list.

iii. AAA

A. If a team loses a player to call-up or withdrawal for any reason, the manager shall select a replacement player from the waitlist at the Player Agent's discretion, if an eligible player is on the waitlist.

B. If no eligible players are on the waitlist, a call-up from the next lower division may be done, at the Player Agent's discretion.

iv. AA

A. If a team loses a player to withdrawal for any reason, the Player Agent shall assign a replacement player from the waitlist, at the Player Agent's discretion.

b. Regular Season

i. Juniors/Seniors

- A. Replacement players are not available.
- ii. Majors

A. If a team releases a player, a replacement shall be selected from the AAA division, using the procedure defined in (VI) (i) (a) (ii) (A-C) above.

iii. AAA

A. If a team loses a player for any reason (including call-up to a higher division), a replacement player may be selected from the next lowest division at the Player Agent's discretion.

B. The Player Agent will present the affected manager with a list of available players.

C. The manager shall select a replacement player from the Player Agent's list.

D. The Player Agent shall contact the potential replacement player's parents for their consent to the player moving to this division.

i. If **YES**, then the player is assigned to that Team.

ii. If **NO**, then the manager must select a new potential replacement from the list. The Player declining promotion shall spend the remainder of the season on their current team.

iv. AA and below

A. Replacement players may be assigned from the waitlist at the Player Agent's discretion.

c. Post-season

i. No replacement player will be provided for a team dropping below its roster complement during the final two weeks of the Regular Season.

EXAMPLE: The Regular Season ends June 4. No team will receive a replacement Player after May 21.

2. Fall Season

a. All roster vacancies shall be filled solely at the discretion of the Player Agent from the waitlist.

VII. REGULAR SEASON PLAY

1. Standings

a. All competitive divisions (Juniors, Majors, AAA) shall keep standings for each team.

b. Each AAA and Majors Baseball Manager, or his or her designee, is responsible for entering into the Suffield Little League website the score, pitch count, and catcher innings caught for each game within 24 hours of completion.

c. Standings shall be calculated using the following criteria, in descending order of importance:

i. Overall Wins

NOTE: in divisions where ties are permitted, wins are computed as (Wins x 2) + Ties [*i.e.*, ties are worth $\frac{1}{2}$ win to each team]

- ii. Head-to-head record
- iii. Runs allowed

d. If teams remain tied after all tie-breakers are factored in, a coin-flip shall be used to determine the higher standing.

2. Pool Players

a. Beginners Division Group

i. Pool players will not be provided.

b. AAA, Majors, and Juniors

i. If a team has ten (10) or fewer players available for a game, the Manager may request pool player(s) from the Player Agent.

ii. The Player Agent will identify and attempt to assign to that team Player(s) from the pool, based solely on Player availability until the game-time roster size reaches ten (10) Players.

- iii. Each Player so assigned:
 - A. Shall wear their existing team uniform and cap.
 - B. Shall meet all mandatory play requirements for pool players:
 - i. Play nine (9) consecutive defensive outs.
 - ii. Bat at least once.

iii. Meet any mandatory infield/outfield play (Minors only).iv. Any pool Player requested who accepts and arrives at a game site must meet pool player mandatory play EVEN IF the rostered player(s) being replaced are also present.

VIII. POST-SEASON PLAY

1. Spring Season

a. All competitive division groups (AAA, Majors, and Juniors) may have a tournament at the conclusion of the Regular season.

NOTE: The Juniors division may conduct its tournament in accordance with any established interleague agreements. The League champion shall be the Regular Season champion as determined by the overall standings.

- b. Regular season standings shall be used to seed the teams.
- c. Throughout the playoffs, the higher seed shall always be the home team.

d. The playoffs shall culminate with a championship pitting the final two teams in each division against one another.

2. Fall Season

a. All competitive division groups (AAA, Majors, and Juniors) may, at the discretion of the Board of Directors, and schedule-permitting, have a single-elimination tournament at the conclusion of the Regular season.

NOTE: The Juniors division may conduct its tournament in accordance with any established interleague agreements. The League champion shall be the Regular Season champion as determined by the standings.

b. The tournament structure shall be a blind-draw format as fits each division.

IX. MID-SEASON ALL-STAR GAME SELECTION

- 1. Selection Process for all Levels (if applicable)
- 2. Within two weeks of the date of the All-Star game, Managers shall distribute to each player on their team, a selection ballot which shall remain anonymous. Each player shall select the number of players (as specified by the league) from his/her own team that he/she believes is

deserving of all-star selection. The number of votes shall be tallied up and the highest vote receivers shall make the all-star team. The Manager shall have the power to name one player from his/her team to the all-star game. The player voting process shall select the remaining players (For example, if the team is granted 3 all-star selections, the player voting will choose two of the all-star players, and the coach will select the final player). The rationale behind allowing the manager to select one player to the all-star game is to ensure that the player voting process does not deteriorate into a popularity contest. The manager shall follow the player voting (and name the highest player-selected players to the all-star game) unless an obviously deserving player was not selected during the player voting process. The team manager shall break any ties. League administrator will determine how many all-star selections each team will have. Each team shall have an equal number of all-star selections unless it is not possible based on the number of teams. In the event that there must be an uneven numbers of selections per team, the teams higher in the standings, shall carry more all-star selections.

X. DISTRICT TOURNAMENT SELECTION

1. EGGLL may participate in the annual Little League International Tournament ("District Tournament") in the 9-10 Year Old, 10-11 Year Old, Little League, and Junior League divisions. The League may also optionally field additional team(s) to participate in local Special Games tournaments. Each team shall consist of not less than eleven (11) players, a Manager, and two (2) Coaches, up to the maximum roster size permissible per division.

2. Any Player, Manager, or Coach desiring to participate as a Districts member must complete a League application prior to the deadline established each year by the Executive Board.

a. The application shall constitute the commitment of the applicant to remain available for all practices, games, and events, from the announcement of Tournament Teams on or about June 15 of each year, through the end of the tournament for that team, which may be as late as September 1.

NOTE: events, including practices and tournament games may be scheduled as early as 9:00 AM to accommodate schedules.

b. Completion of an application does not guarantee selection to any team; however, failure to complete an application may result in being left off a team.

c. Each applicant MUST list any and all planned absences (vacation, day/overnight camp, wedding, etc.) throughout the entire duration of the tournament, or any other constraint that may keep the individual from full participation during the tournament. **NOTE:** applicants are required to divulge this information, but its inclusion on the application shall not represent automatic disqualification of the applicant from any tournament team. **However**, failure to divulge known absences may be grounds for exclusion from a tournament team or immediate dismissal from a tournament team once announced.

3. Each Tournament Team shall be formed from the following EGGLL Members, who must appear on the official EGGLL rosters as filed with Little League and be in good standing with EGGLL.

a. Manager

i. The Junior League District's team Manager shall be a Manager or Coach of a Regular Season Juniors team.

ii. The Majors District's team Manager shall be a Manager or Coach of a Regular Season Majors team.

iii. The 8-9, 9-10, and 10-11 District's team Managers shall be Managers or Coaches of Regular Season AA, AAA, Majors, or Juniors teams.

b. Coaches

i. Junior League District's team Coaches shall be Managers or Coaches of Regular Season Juniors teams.

ii. Majors District's team Coaches shall be Managers or Coaches of Regular Season Majors teams.

iii. 8-9, 9-10 and 10-11 District's team Coaches shall be Managers or Coaches of Regular Season AA, AAA, Majors, or Juniors teams.

c. Players

i. All Players must be eligible for participation by virtue of having played in EIGHT of their Regular Season team's scheduled and completed games, or have been officially waived by District, Regional, or Charter Committee direction as necessary for participation.

ii. Players for each District's team shall generally be drawn from the League as follows:

A. Junior League All Star team Players shall be Players on Regular Season Juniors teams.

B. Majors District's team Players shall be Players on Regular Season Majors teams.

C. AAA District's team Players shall be Players on Regular Season AAA teams.

NOTE: Exceptions to this policy made be made.

4. The process for the selection of Tournament Teams shall be:

a. Manager

i. The President shall issue a "call for candidates" on or about May 15 of each year.

NOTE: the call for candidates shall be addressed to all qualified individuals as indicated in (3) (a) above.

ii. The President shall collect and review each application, and forward the list of applicants to the EGGLL Board.

iii. Each manager applicant may, at the discretion of the Executive Board, be interviewed.

iv. The Executive Board shall evaluate and select District's team managers from the interviewed candidates.

NOTE 1: there are no guarantees that a manager's child will be selected to the Manager's team or any District's team.

NOTE 2: If any member of the Executive Board is seeking to be a District's Manager, then that individual shall not participate in the selection process for the Manager for that specific team.

b. Coaches

i. The President shall issue a "call for candidates" on or about May 15 of each year.

NOTE: the call for candidates shall be addressed to all qualified individuals as indicated in (3) (b) above.

ii. The President shall collect and review each application, and forward the list of applicants to the Executive Board.

iii. The Executive Board shall review the candidates.

iv. Each Manager shall select two (2) prospective Coaches from the list of eligible Coach applicants at the time of player selection.

v. The Executive Board shall approve all Coach selections.

c. Players

i. EGGLL shall make available commitment forms to all Players league ages 8-14 in the AA, AAA, Majors, and Juniors divisions, and collect them by the due date established by the Executive Board.

ii. Each Juniors, Majors, AAA, and AA manager shall offer feedback on their Regular Season players they believe are the most deserving of being selected for the District's team. These lists shall be forwarded to the Vice President of Baseball or Softball or his or her designee.

iii. The selected District's manager at each level shall select anywhere from 11-13 players, at the discretion of the manager, who they believe are deserving of making the District's team, based the player tryout, manager feedback, and Regular Season statistics. This list shall also be forwarded to the EGGLL President.

iv. The EGGLL President and the Vice President of Baseball or Softball, or his or her designee, shall compare all lists and determine which 11-13 players he or she believes should be selected for the District's team.

v. The EGGLL President and the Vice President of Baseball or Softball, or his or her designee shall give great deference to the number of players the selected manager wishes to carry on his or her team as well as the actual players the selected manager wants for his or her team. The President and the Vice President of Baseball or Softball, or his or her designee shall only depart from the wishes of the manager when absolutely necessary. The President shall have sole and absolute discretion on this issue.

vi. Once the EGGLL President has created the list of players he or she feels should be chosen for the district team, said list of players shall be forwarded by the President, or his designee, to the Executive Board for approval.

vii. Once full EGGLL Board approval is obtained, the selected manager can be informed of the board's decision and the list of selected players shall be released to the membership and community.

viii. The EGGLL President shall publicly announce each District Team on the date on which, by Little League regulation, each respective division can be announced.

ix. It is within the discretion of the Executive Board whether or not to hold a tryout for District's teams so long as District Commitment forms have been distributed to all eligible players. Any try-out held must be: (1) open to all available players and (2) comply with any and all deadlines set by Little League International.

NOTE 1: Those Players league age 12 who have waived down to the AAA division are not eligible for District's play.

NOTE 2: In the event that a player thought to be a District's candidate has not submitted an application, has indicated that he will not be available, or has

indicated that he does not wish to participate, the President shall confirm the player's intentions with the parents and Player.

NOTE 3: It shall be the desire of the League that players with continuing participation in the League shall have preference for selection to a team over those with participation gaps, unless such gaps are for medical or residence reasons.

NOTE 4: District team selection and the process of selection thereof may be subject to change per annual Little League International requirements.

Respectfully Submitted EGGLL Board

EAST GRANBY/GRANBY LITTLE LEAGUE EXECUTIVE BOARD

President – William Hallam Vice President (Baseball) – Brett Lowman Vice President (Softball) – Pat Lynch Treasurer – Phil Tetreault Player Agents (Baseball/Softball) – Dave Anderson/Kelley George Information Officer – Greg Dion Safety Coordinator – Chris Perry Secretary – Danielle Waite Sponsorship/Fundraising Coordinator – Steve Simard Umpire Coordinator (Baseball/Softball) – Vacant/Chris Heller Coaching Coordinator (Baseball/Softball)- Den Mullane/Chad Perkins

Appendix

The List of Non-Executive Board Positions may include:

1. League Information Officer- The League Information Officer shall:

a. Manage the league's home page site authorized by Little League International;

b. Manage the online registration process and ensure that league rosters are maintained on the site;

c. Assign administrative rights to league volunteers and teams;

d. Ensure that league news and scores are updated on a regular basis;

e. Collect, post and distribute important information on League activities Including direct dissemination of fundraising and sponsor activities to Little League International, district, public, league members and media; and

f. Serves as primary contact person for Little League and Active Team Sports regarding optimizing use of the Internet for league administration and for distributing information to league members and to Little League Baseball, Incorporated

2. <u>Fundraising/Sponsorship Coordinator</u>- The Fundraising/Sponsorship Coordinator shall:

a. Put forth diligent efforts to pursue and secure sponsors to assist in funding to meet the budgetary needs of EGGLL;

b. Establish any Sponsorship and/or fundraising sub-committees needed to assist with fundraising goals; and

c. Maintain sponsorship and fundraising records and provide the Board with all records on financials goals achieved;

3. Concession Coordinator- The Concessions Coordinator shall:

a. Ensure that EGGLL is in good standing with the local health department and complete any necessary documentation;

b. Order and maintain adequate supplies to be sold during EGGLL games and other events;

c. Ensure that mechanisms are put in place to ensure that EGGLL concessions are properly manned during EGGLL events; and

d. Ensure that profits made during EGGLL events are transferred to the proper designated authorities and/or deposited into EGGLL funds accounts.

4. Past President- The Past President shall:

a. Be a Member in good standing who has held the position of EGGLL President;

b. Help to oversee board members and the volunteer members of EGGLL;

c. Provide assistance in planning and of league activities (enrollments, tryouts, Opening Day, etc);

d. Past Presidents can be assigned to assist or lead volunteer efforts;

e. The position of Past President shall be an advisory position on the Executive Board and will not be counted towards the maximum number of board positions;

f. The Past President will not have the right to vote as an Executive Board member; and

g. A Past President may be elected by the Membership to one of the voting positions on the board. If elected, the position of Past President shall remain vacant.

5. Equipment Manager- The Equipment Manager shall:

a. Secure bids for and purchase all baseball/softball equipment - uniforms, hats, socks, ball, catcher's equipment, etc;

b. Order and maintain all equipment to ensure that it meets Little League standards;

c. With the assistance of the League Coordinators, will distribute all baseball equipment and ensure that all baseball equipment is returned after seasons are complete; and

d. Provide an equipment budget recommendation to the Treasurer and manage to the budget.

6. Field Maintenance Director- The Field Maintenance Director shall:

a. Coordinate with the Town of Granby on weekly field maintenance activities, including pre-season, tournament and fall season field preparation;

b. Provide a maintenance budget recommendation to the Treasurer and manage

the budget;

c. Work with the Safety Officer to ensure that all structures and fences are safe and working properly;

d. Report and make recommendations to the Executive Board, in regards to field, structure, and fencing improvements;

e. Coordinate end of the year annual maintenance items, i.e. removal of netting; and

f. Oversee individual field coordinators and ensure individual field maintenance efforts are consistent with EGGLL objectives and priorities.

- 7. Scheduler. The Scheduler shall:
 - a. Prepare the game and practice schedule for the various leagues;
 - b. Communicate the rainout reschedule policy to League Coordinators and Coaches;

c. Coordinate rainouts and other rescheduling matters with League Coordinators and Coaches; and

d. Coordinate scheduling of practice fields according to Executive Board approved goals and priorities if and when field availability permits.

- 8. Team Parent Coordinator. The Team Parent Coordinator shall:
 - a. Maintain a list of all team parents including contact information;
 - b. Coordinate the scheduling of Team Pictures; and
 - c. Coordinate any team fundraising activities.

9. <u>Summer Baseball/Softball Coordinator-</u> The Summer Baseball/Softball Coordinator shall:

a. Coordinate the selection and scheduling of summer games;

b. Keep the Executive Board informed of state of summer leagues and keep the Executive Board abreast of any issues; and

c. Secure any and all necessary equipment, uniforms, etc., needed for summer leagues.

- 10. <u>Uniform Coordinator</u>- The Uniform Coordinator shall:
 - a. Coordinate the ordering of all uniforms as needed.

11. Opening Day Coordinator- The Opening Day Coordinator shall:

a. Coordinate all aspect of opening day;

b. Secure any and all permits needed; and

c. Create an opening day committee to assist is the organization of opening day.

12. <u>League Communications/Community Outreach Officer</u>- The League Communications/ Community Outreach Officer shall:

a. Be responsible for assisting EGGLL in recruiting young East Granby/Granby children to play baseball and softball;

b. Act as a liasson between the Executive Board, its objectives and local schools; and

c. Send out EGGLL communications to the East Granby/Granby residence, not already associated with EGGLL.

- 13. <u>Photo Coordinator</u>- The Photo Coordinator shall:
 - a. Be responsible for Coordinating photos for opening day; and

b. Be responsible for taking pictures throughout the season, and obtaining permission for parents to add photos to our website and other league communications.

14. Raffle Coordinator- The Raffle Coordinator shall:

a. Coordinate raffles and assist the Executive Board and non-board volunteers to make sure all raffles and auctions are handled as permitted under all applicable rules or laws.

15. League Commissioners- League Commissioner shall:

a. Record all player and coaches rosters for their league and maintain an accurate and up-to-date record;

b. Be available to assist during the tryouts, the player draft and all other player transaction or selection meetings including tournament team selection;

c. Ensure that coaches adhere to all Executive Board approved local rules;

d. Report player and coaching issues to the Player Agent and Coaching Coordinator and assist in the investigation of such issues;

e. Assist the Equipment Manager in distributing and retrieving all team equipment;

f. Develop recommendations for local rules specific to their leagues for consideration by the Executive Board; and

- g. Recruit volunteers for field maintenance and fundraising activities.
- 16. <u>Tournament Site Director</u>- The Site Director shall:

a. Work with the tournament team coaches to collect player information to be submitted to District 6;

b. Help the coaches to work with the Umpire Coordinator and other volunteers to coordinate for home tournament game activities;

c. Be the local contact for home tournament games;

d. Ensure that the field is prepared for the home game;

e. Flip the coin to determine the home team;

f. Keep the official scorebook or assign the task to a suitable qualified adult; and

g. Call the district organization to settle all disputes as directed by the umpire staff.